

# FUNCTIONAL PROGRAMMING IN REACT

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# A WAY TO IMPROVE REACT SKILL

- Step 1: Learn some JavaScript
- Step 2: Learn some [React](#)
- Step 3: Learn some [Haskell](#)
- Step 4: Learn some [Category Theory](#)
- Step 5: Go to step 1

# YOUR IMPRESSION ABOUT FP

- Programming tricks
- Programming design patterns
- Programming paradigm
- Computer Science
- Mathematics
- Philosophy
- Others

# FP VS NON-FP

- Non-FP: Discover mathematics from programming
- FP: Apply mathematics to programming
- The best practices in Non-FP follow the principle of FP
- Such like avoid global state, Defensive Programming, composable and so on
- The FP parts of a codebase are always safest parts.

# CALCULATION AND EFFECT

The code is all about Calculation and **Effect**

- Calculation is an Effect of Code
- Code with not only Calculation Effect means Side Effects
- Code with only Calculation Effect means Purity

# PURE FUNCTION

- Works like Math formula
- Always return the same result when got the same arguments
- No other effects

```
const add = (x, y) => x + y
// immutable variable
const person = { firstname: 'Jade', lastname: 'Gu' }
// 'person' is just works like alias
const getFullName = person => `${person.firstname} ${person.lastname}
```

# IMPURE FUNCTION

Programming in an unsafe way

- Your code change the Environment irreversibly
- The Environment your code depends on become unexpected

```
// depends on the memory of the computer
let count = 0
// different result with the same arguments
let getCount = () => Count++
let setCount = n => count = n // n may not be number
// cause side effects in console
let printCount = () => console.log(id)
// cause side effects in DOM
let renderCount = () => document.getElementById('count').innerHTML
```

# WHY PURITY MATTERS?

Remove a non-existent element will make your app crash

- Side Effects are dangerous
- Side Effects are hard to reason about
- Side Effects don't scale
- Side Effects make thing became more complex than it should be



# THE HIGHER-ORDER FUNCTION

Our best friends in Front-end Development

- A function returns another function
- A function takes another function as the argument

```
// map is higher-order function
const map = (list, f) => list.map(f)
// filter is also higher-order function
const filter = f => list => list.filter(f)
// ajax is higher-order function
ajax(url, data, successCallback, errorCallback)
// fs.readFile is higher-order function
fs.readFile('/filename.txt', (error, data) => {})
```

# A LITTLE JAVASCRIPT PROBLEM

- No arrays, No object, no dot operator, no for-loop, no while-loop
- How to solve the problem without the data structure?

```
var numbers = range(1, 10);
numbers = map(numbers, function (n) { return n * n });
numbers = reverse(numbers);
foreach(numbers, console.log);
/* output:
  100
  81
  64
  49
  36
  25
  16
  9
  4
  1
*/
```

# THE POWER OF FUNCTION

## Lambda calculus

- We can just use Function do all possible calculus in computer
- All programming language features can be desugared into Function

```
var range = (start, end) => (next, complete, acc) => start <= end ? range(start + 1, end)(next, complete, next(start, acc)) : complete(acc)
var map = (source, f) => (next, complete, acc) => source((item, acc) => next(f(item), acc), complete, acc)
var reverse = source => (next, complete, acc) => source((n, f) => acc => f(next(n, acc)), f => f(acc), x => x)
var foreach = (source, f) => source(n => f(n), () => {})
var numbers = range(1, 10)
numbers = map(numbers, n => n * n)
numbers = reverse(numbers)
foreach(numbers, console.log)
```

100

VM90:4

81

VM90:4

64

VM90:4

49

VM90:4

36

VM90:4

25

VM90:4

16

VM90:4

9

VM90:4

4

VM90:4

1

VM90:4

# WHAT IS THE CONSISTENCY OF THE FOLLOWING?

- String
- Array
- Object
- Tree
- Promise

# MAPABLE AND FUNCTOR

- `map(string, char => char)`
- `map(array, item => item)`
- `map(object, value => value)`
- `map(tree, node => node)`
- `map(promise, asyncValue => asyncValue)`

```
fmap id = id  
fmap (g . f) = fmap g . fmap f
```

# WHAT IS THE CONSISTENCY OF THE FOLLOWING?

- Number
- String
- Array
- Function

# ADDITION OF NUMBERS

- 0 is identity value
- + is associative operation

$$\begin{aligned}0 + n &= n \\n + 0 &= n \\(0 + 1) + 2 &= 0 + (1 + 2)\end{aligned}$$

# MULTIPLICATION OF NUMBERS

- **1** is identity value
- **\*** is associative operation

$$\begin{aligned}1 * n &= n \\n * 1 &= n \\(1 * 2) * 3 &= 1 * (2 * 3)\end{aligned}$$



# CONCATENATION OF ARRAY

- `[]` is identity value
- `++` is associative operation

```
[ ] ++ [1,2,3] = [1,2,3]
[1,2,3] ++ [ ] = [1,2,3]
[1,2] ++ [3] ++ [4] = [1,2] ++ ([3] ++
```

# CONCATENATION OF STRING

- "" is identity value
- + is associative operation

```
"abc" + "" = "abc"  
"" + "abc" = "abc"  
"abc" + "xyz" + "123" = "abc" + ("xyz" + "123")
```

# COMPOSITION OF FUNCTIONS

- **id** is identity value
- **compose** is associative operation

```
id = \x -> x
f . id = f
id . f = f
(f . g) . h = f . (g . h)
```

# MONOID

a monoid is an algebraic structure with a single associative binary operation and an identity element.

- All of the identity value named **mempty**
- All of the associative operation named **mappend**

```
class Monoid a where
  mempty  :: a
  mappend :: a -> a -> a
```

# SOURCE OF POWER OF REACT

Why React works better than jQuery in complex web app?

- jQuery is lack in side effects management
- The methods in \$.fn mostly perform Side Effects
- React splits UI Dev into two parts: JSX & Renderer
- JSX can be Pure Function without Side Effects and are easy to compose.
- Renderer(ReactDOM/ReactNative) performs Side Effects later

# FUNCTIONAL SETSTATE

The common question: [Why is setState async?](#)

- Some people want setState performs side-effects immediately
- setState is optimized by performing batches updates if possible
- setState(updater[, callback]) is higher-order function

```
// imperative style
this.setState(newState)
this.setState(anotherState)
console.log(this.state)
// functional style
this.setState(state => update(state), () => console.log(this.state))
this.setState(state => update(state), () => console.log(this.state))
```

# HIGHER-ORDER COMPONENT

HOC is the subset of the higher-order function

- a higher-order component is a function that takes a component and returns a new component.

```
const defaultProps = defaults => InputComponent => {
  const OutputComponent = props => <InputComponent {...defaults} {...pr
  return OutputComponent
}
const ComponentWithDefaultProps = defaultProps({ name: 'Jade' })(MyComp
```

# RENDER PROPS

Render props is the subset of the higher-order function

- A component with a render prop takes a function that returns a React element and calls it instead of implementing its own render logic

```
<Mouse>
  {mouse => (
    <p>The mouse position is {mouse.x}, {mouse.y}</p>
  )}
</Mouse>
```



# REACT SUSPENSE

Based on the idea of FP: [algebraic-effects](#)

- fetch data without `async/await`

```
const commentInfoFetcher = createFetcher(
  fetchCommentInfo // function that returns a fetch() promise
)
function CommentsInfo({ commentId }) {
  const commentInfo = commentInfoFetcher.read(commentId)
  return <div>
    Title: {commentInfo.title}
    Description: {commentInfo.description}
  </div>
}
```

# ALGEBRAIC-EFFECTS

## Rise and Resume

- never resume -> Exception effect
- resume once -> Promise/Generator/State
- resume multiple times

```
with(handler) {  
  const forename = prompt('What is your forename')  
  const surname = prompt('What is your surname')  
  return([forename, surname].join(' '))  
}
```

# ALGEBRAIC-EFFECTS IN JAVASCRIPT

Sebastian proposed two years ago

```
function otherFunction() {
  console.log(1);
  let a = perform { x: 1, y: 2 };
  console.log(a);
  return a;
}

do try {
  let b = otherFunction();
  b + 1;
} catch effect -> [{ x, y }, continuation] {
  console.log(2);
  let c = continuation(x + y);
  console.log(c);
  c + 1;
}
```

# ALGEBRAIC-EFFECTS IN JAVASCRIPT

(throw + catch  $\approx$  rise) && (re-run  $\approx$  resume)

- throw promise -> catch promise -> promise.then(reRun)
- throw observable -> catch observable -> observable.subscribe(reRun)

```
const main = operators => {
  let { fetchJSON, interval } = operators;
  let data = fetchJSON("https://api.github.com/repos/zeit/next.js");
  let count = interval(1000 / 60);
  let angle = count % 360;
  let root = document.getElementById("root");
  root.style.transform = `rotate(${angle}deg)`;
  root.innerHTML = data.stargazers_count;
};

withHandler({ interval, fetchJSON })(main);
```

# TAIL CALL OPTIMIZATION FOR JS

A special case of algebraic-effects

- Optimizing tail-resumptions to a regular function call
- Tail call optimization demo

```
const tco = f => {
  let isCalling = false
  return (...args) => {
    if (isCalling) throw args
    while (true) {
      try {
        isCalling = true
        return f(...args)
      } catch(params) {
        if (params instanceof Error) throw params
        args = params
      } finally {
        isCalling = false
      }
    }
  }
}
```

# UNSAFE RESUMPTION

why did React deprecated `componentWill*`?

- Many React Dev perform side-effects in `componentWill*`
- Re-render component with the same props and state should be safe
- Solution: performs side-effects in `componentDid*`

# REACTIVE REACT

## Put react in rxjs

- toReactComponent :: observable -> react-component

```
const App = from("hello rxjs-react!").pipe(  
  concatMap(char => of(char).pipe(delay(300))),  
  scan((str, char) => str + char, ""),  
  toReactComponent(text => {  
    return (  
      <div>  
        <h1>{text}</h1>  
      </div>  
    );  
  })  
);
```

# REACTIVE REACT

## Put rxjs in react

- `reactive :: component -> reactive-component`

```
const App = reactive(() => {
  const hello$ = from('hello rxjs-react!').pipe(
    concatMap(char => of(char).pipe(delay(300))),
    scan((str, char) => str + char, ''),
    map(text => <h1>{text}</h1>)
  )
  return <div>{hello$}</div>
})
```



# CONCLUSION

- FP is awesome in web dev when using it in a right way(Such like React)
- JS is not friendly enough for FP (e.g algebraic-effects)
- Learning FP can improve our understanding of programming

# Q & A

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